

ATARI® 800™

# ZAXXON



OFFICIAL  
SEGA  
ARCADE

**S**ling into the command position of a space-fighter craft. You're exploring through space prepared for your ultimate encounter with a deadly alienated robot.

On your journey you can survive only if you can prosper your craft through forest holes, walls, and other deadly obstacles.

Attack enemy positions and capture needed fuel.

Draw upon your pilot skills to dodge the constant hits of enemy fire. All of your skills and control will be tested as you face the challenges of this ultimate space shooter.

## U SING YOUR CONTROLS

### The Joystick Controller

On your PC!!!

For single player game: Connect joystick to controller Jack #1

For two player game: Connect second joystick to controller Jack #2

If you want to play a two player game press ok on joystick #1

To descend (push your joystick forward)

To ascend (pull your joystick back)

### To Start Game

Press start or the bottom right fire button on joystick to begin game

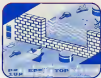
### The Reset Key

Press RESET key to start game and return to title page. Reset will only work once the game has started

### The Pause Key

Press Pause in game game. Press Pause again to resume play

# HOW TO PLAY



## WEAPONS AND OBSTACLES



### Gun Emplacements

Be wary of these guns as you fly through the Space Fortresses. Destroy 200 or 500 guns for each full-you victory. Scoring for destruction is random. Destroy them before they crushish you.



### Enemy Planes

Enemy planes are parked on the ground in the first Space Fortress and also flying in Outer Space.

Be careful of their fire. When you destroy planes still on the ground you reduce the number of planes you'll face in space.

Planes are worth 100 points whether they are hit on the ground or in Outer Space.

For each round of play the value of the planes increases by 50 points.

Earn a 1000-point bonus if you destroy all the planes in Outer Space.



#### Fuel Tanks

Destroy enemy fuel tanks and you receive 500 points plus your spacecraft's fuel supply is replenished.

Watch your supply—if you run out of fuel you'll crash!



#### Radio Towers

Radio towers are difficult to destroy because of their location.

Destroy one and score 1 000 points!



#### Robot

Face the ultimate challenge:

You must hit the ROBOT directly 10 times to destroy him before his launchers fire missiles.

If you're successful you'll score 1000 points.

**YOU MUST HIT THE ROBOT!**



#### Metal Missile

Encounter the deadly ROBOT missile at the end of the second Space-Parade.

Be careful: once this missile is launched the missile is over its target and decides you.

Destroy it and receive 700 points.

# STRATEGY TIPS

## Game Indicators

The bottom of your screen indicates number of spacecraft in mission and your fuel level! Check the left side of your screen for your spacecraft's altitude. Your spacecraft will auto-adjust to help you determine its position.

## First Space Fortress

Watch out for the fire of the gun emplacements.

Go straight out to crash into the solar tower, fuel tank, and gun emplacements at the fire of them.

Recharge your spacecraft through openings in the walls to fly safely over the solar tower.

Use your altitude indicator to determine your positioning.

## Outer Space

Outer Space is filled with deadly enemy planets. Destroy them as they fly through you. You automatically lose planets. You can still escape left and right. As you enter the second fortress, leaving space, you explore your climbing ability.

## Second Space Fortress and JAXON Robot Encounter

The second Fortress will challenge you to reach space before the walls and walls. If you enter earlier you'll have to spend your cash through the openings of the force fields and walls.

The end of the fortress brings you to your encounter with the JAXON robot. You'll see guns like the mission of JAXON. Your advanced abilities are the key to your survival as you fire at JAXON. You must destroy the Robot before he launches his attack to launch the Robot Encounter.

If you survive through the Space Fortress, Outer Space and your JAXON Robot Encounter take a breath and prepare for more of these space challenges that demand greater navigation and flying skills each round.

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